



Virtual Games – Add To It

Description

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Help students work together in this collaborative story game.

Supplies

- No supplies needed

How to Play

1. This activity works best on a virtual platform where students can see each other, like Zoom.
2. Come up with an order you would like participants to go in. For example: alphabetic order, age, grade, etc.
3. Start each round with the leader beginning a story.
4. After the leader begins the story each student will add to it. They can each add in a word or you can have them each add in a sentence.
5. This can be done verbally or through the chat option if working with older students.
6. Example story starters:
 - Once upon a time in a magical land, there was a genie in a bottle!
 - It was a dark and stormy night and I was very afraid of the dark!
 - I woke up to my mom shaking me awake, exclaiming “We won the lottery!!!”
 - She always dreamt about being in outer space and now she was finally here!
 - The best surprise ever was left at my door this morning!

Activity Prompts for Reflection

- Could we have done something differently to work together better during this activity?
- Was there something during this activity that our group disagreed about?
- Can anyone give a compliment to someone in the group for the activity we just completed?

Other Ways to Play

- Instead of having students go in a particular order, have them add to the story whenever they think of something.
- Assign a student to come up with a unique story starter and then have the group add to it.
- Give students the story starter and have them add to it by building out a complete story. Have them write the story down in a specific amount of time and then have students share their story.

Additional Notes

- Use the [SEL Activity Prompts](#) to tie other SEL competencies to this activity.

Category

1. Activities
2. Relationship Skills

Sel-competency

1. Relationship Skills

Allotted-time

1. 5-15 minutes

Themes

1. Work Together-Teamwork